Pointer Trace

\*y

ptr\_recur\_bar function

temp

int temp = \*y;

if( \*y <= 0 ){

\*y = 2;

return;

}

if( y % 2 == 0 ){

\*y -= 2;

ptr\_recur\_foo( y );

\*y += temp;

}

else{

\*y -= 3;

ptr\_recur\_bar( y );

\*y += temp;

}